

Youtube videos for c#

https://www.youtube.com/watch?v=9ZEu_-ido4&list=PLPV2KyIb3jR5QFsefuO2RIAgWEz6EvVi6&index=3

<https://www.youtube.com/watch?v=Au8oX5pu5u4&list=PLPV2KyIb3jR5QFsefuO2RIAgWEz6EvVi6&index=4>

<https://www.youtube.com/watch?v=HVB6UVcb3f8&list=PLPV2KyIb3jR5QFsefuO2RIAgWEz6EvVi6&index=5>

<https://www.youtube.com/watch?v=gAB64vfbrhI&list=PLPV2KyIb3jR5QFsefuO2RIAgWEz6EvVi6&index=6>

https://www.youtube.com/watch?v=VbZ9_C4-Qbo&list=PLPV2KyIb3jR5QFsefuO2RIAgWEz6EvVi6&index=9

<https://www.youtube.com/watch?v=xppompv1DBg&t=273s>

<https://www.youtube.com/watch?v=7K2SMZQRKw>

Problem solving of unknown issues

<https://answers.unity.com/questions/554412/make-an-object-move-forward-on-its-own-c.html>

<https://answers.unity.com/questions/702300/moving-gameobject-forward-1.html>

<https://docs.unity3d.com/ScriptReference/Camera.html>

<https://answers.unity.com/questions/171539/first-person-controller-prefab.html#:~:text=You%20can%20find%20the%20first,will%20come%20up%20anyway...>

<https://stackoverflow.com/questions/10752435/how-do-i-make-a-camera-follow-an-object-in-unity3d-c>

<https://answers.unity.com/questions/571702/main-camera-follows-player.html>

<https://answers.unity.com/questions/182391/how-to-make-your-character-move.html>